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| Circle Language Spec: Commands |

## Inactive Clause in a Diagram

The principle of inactive clauses is explained in the article *Inactive Clause*. This article demonstrates its expression in a diagram.

A clause is a command defined within a command.

An inactive clause is shown in a diagram as a square inside another command symbol.



A clause can just as well be placed inside a diamond, instead of a square:



A clause will never redirect its definition or object to another command.